



Congratulations, and thank-you for your support!

**The Resonator** just oozes with bluesy, folksy, twangy warmth! It's many articulations are easily controllable with velocity switching and/or key switches, and you can even add auto-harmony and chords. For best results, load it up on your laptop, plug in a keyboard, and take it out on the front porch with a glass of lemonade (or moonshine) and jam with your friends till the fireflies go to bed. Ahh, the simple life!

Tracy Collins  
Chief Indigineer,  
Indiginus Sample Libraries

Please be sure to back up your original .zip file to a DVD, usb thumb drive, or any media that won't be affected by a hard drive crash or power surge. Better safe than sorry.

## The Two Playing Modes: Solo and Chords

The Resonator has two playing modes, accessed by the Solo/Chords Button:



SOLO lets you play the guitar normally (no chords). You can choose to add articulations that are controllable by either key velocity or key switches.



CHORDS Mode allows you to play chords that are triggered by single keys. Down-strums are in the octave C1 - B1, and Up-strums are in the octave C2 - B2.





**MASTER KEY.** In SOLO mode, Master Key determines the intervals for articulations like Grace Notes and Trills, as well as harmonies.

**Tip:** If you are playing in a minor key, and things aren't sounding quite right, be sure to try the "Harm", or harmonic minor keys.

In CHORDS mode, and when the **LINK CHORDS** button is on, changing the Master Key will automatically select chords for you, based on common chords in the key.

## STRING SET 1/ STRING SET 2

We recorded two sets of sustains; one with the strings raised and played using a metal slide (String Set 1), and one with the strings lowered and played guitar style (String Set 2). We were gonna use whichever sounded best, but dang it, they both sounded good, so you get to choose!



## BODY RESONANCE

This slider controls the amount of body resonance, an effect that adds the resonant character of an instrument body using impulse responses.

## BODY MENU

Choose from 3 body impulse responses; Resonator, Acoustic Guitar 1, and Acoustic Guitar 2.

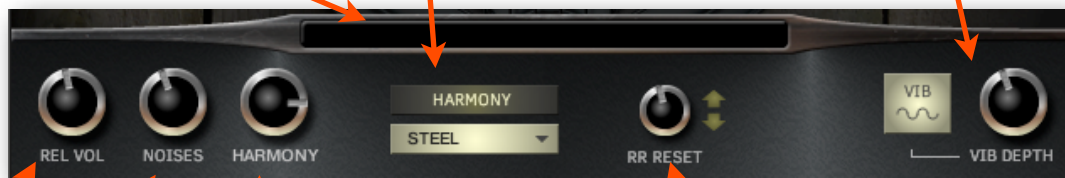
**HARMONY.** Latches the Harmony effect on.

You can also control the Harmony via key velocity and key switch. Below the HARMONY switch is the Harmony menu that allows you to choose the harmony interval. SOLO mode only.

**VIB.** Auto-vibrato adds a vibrato effect  
**VIB DEPTH** controls the amount of vibrato.

You can also use the Mod Wheel to control vibrato.

## KEY SWITCH INDICATOR



**HARMONY volume.** Allows you to tweak the harmony volume.

**NOISES.** Controls the volume of background string noises.

**RR Reset.** The Resonator automatically alternates between down strikes and up strikes with each note played. **RR RESET** lets you adjust the amount of time that must pass before 2 down strikes are played consecutively. All the way to the left, and you'll always get down strikes. All the way to the right, and the RR waits 3 seconds before resetting, so you'll always get alternating strikes. The arrows show the direction of each stroke. SOLO mode only.

**Release Volume.** Controls the volume of the release samples for SOLO and CHORDS modes

SOLO mode is designed for a fast work-flow:



### The Velocity Controlled Articulations grid.

What are these strange symbols, and what could they mean?

The vertical graph in the center lets you choose velocity switch points for the articulations you choose. Select an articulation on the left side for high key velocities, and on the right for low key velocities. **The middle section (between the illuminated high and low graphs) will always be sustains.** An indicator on the graph shows you key velocity while you are playing. There is a key to the symbols on the next page, if you need it.

All of these articulations can also be selected by using Key Switches. Any Key Switch will temporarily override the velocity settings, except the Harmony Key Switch, which will add harmony to the velocity controlled articulation. You can set the key switches in the Global Settings panel.



## Key to the articulation symbols.

It's like our Rosetta Stone. Sort of.



**Grace Note.** This articulation creates a short up-slide that can be synced to tempo. The grace note will play before the target (played) note, based on the key and note resolution you've chosen. You can set the note resolution in the Articulation Settings panel (click on the More Settings button).



**Trill (Up).** A single trill. Like the Grace Note, except that the note you play is the starting point, followed by a higher note, then returns to the original note. Pitch and timing are based on your selections of Master Key and note resolution (in the More Settings panel).



**Trill ((Down)).** A single trill. Like the Trill Up, but of course, the opposite direction.



**Slide Up.** A simple slide up to the note you play. Slides are whole step or half step, depending on the key you've chosen using the Master Key selector.



**Slide Down.** A simple slide down to the note you play. Slides are whole step or half step, depending on the key you've chosen using the Master Key selector.



**Bend.** When a guitar stretches the string(s) by pushing them up, or pulling them down. The note will start below the target (played) note, and bend up to it, based on the Master Key and the timing you have set in the More Settings panel.



**Bend Up/Down.** Like Bend, but momentary, and the note starts on the keyed note, bends upward, and returns. Based on your settings for Master Key and the timing set in the More Settings panel.



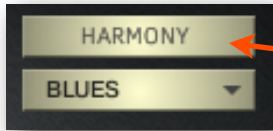
**Mutes.** Muted, short notes.



**Harmony.** Creates harmonies based on Master Key and the harmony mode you've selected in the pull-down menu below the Harmony button. Harmony can be latched on by turning on the Harmony button, and can also be selected via key switches.

**HELPFUL HINT:** The Harmony velocity button can be used with other velocity-controlled articulations, so you can have Slides AND harmony at the same time.

MAIN CONTROLS    You will find more controls for the articulations in the "More Settings" panel.  
 MORE SETTINGS



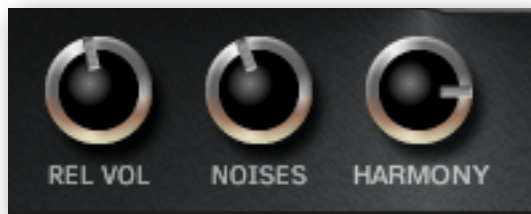
**HARMONY** button latches the Harmony effect on. Harmony can also be controlled via key switch or key velocity.



**HARMONY MENU** lets you choose the interval of your harmonies.

BLUES creates harmonies that simulate a “double-stop” method of playing solos. Play a pentatonic scale and feel the magic.

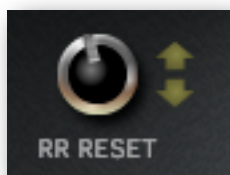
STEEL is great for blues and country.



**Release Volume.** Controls the volume of the release samples for SOLO and CHORDS modes

**NOISES.** Controls the volume of background string noises.

**HARMONY** This knob controls the volume of the harmony notes.



**RR Reset.** The Resonator automatically alternates between down strikes and up strikes with each note played. **RR RESET** lets you adjust the amount of time that must pass before 2 down strikes are played consecutively. All the way to the left, and you’ll always get down strikes. All the way to the right, and the RR waits 3 seconds before resetting, so you’ll always get alternating strikes. The arrows show the direction of each stroke. SOLO mode only.

While in SOLO mode, pressing the **MORE SETTINGS** button will display these controls:



**NOTE RESOLUTION** controls for Grace Notes and Trills. These control the timing of these articulations by locking them to either Kontakt's master tempo, or the host tempo.

**SCALE / SEMITONE** switches let you choose whether an articulation's intervals follow the Master Key, or are all semitones.

**HARMONY NOTE BENDS.** When on, auto-harmony notes will bend along with the played note. When off, harmony notes do not bend.

**BEND UP SPEED** and **BEND UP/DN SPEED** sliders control the speeds of these articulations. These are not tempo-locked.

**Articulations Mixer**

The **Mixer** gives you control over the volumes of the different articulation, so you can get a smooth sounding performance, whether you are triggering them by key switches or key velocity.

In CHORDS mode, you will see the chords controls:

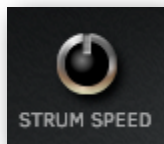


**CHORDS** mode allows you to play strummed chords by pressing single keys.

**Octave C1-B1 (red)** will play down-strums.

**Octave C2-B2 (green)** will play up-strums.

Choose the chord variations with the pull-down menus to the left of the fretboards display. For instance, if you need C min, just choose Minor next to “C”. Now, every time you play a C note you will hear a C minor chord.



**Strum Speed** controls the speed of the pick traveling over the strings for a single strum.

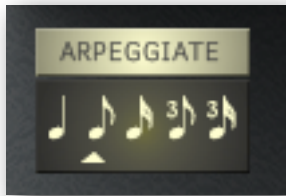


**Vel / Speed** determines how much key velocity affects Strum Speed.



**The Anvil Press** once to turn all chords into 2-note power chords, and press again for 3-note power chords.





**ARPEGGIATE** turns the strummed chords into picked chords! Choose your note value for tempo sync. There is no looping involved- Renegade simply picks each note one at a time instead of strumming. Octave C1-B1 goes up, and octave C2-B2 goes down.

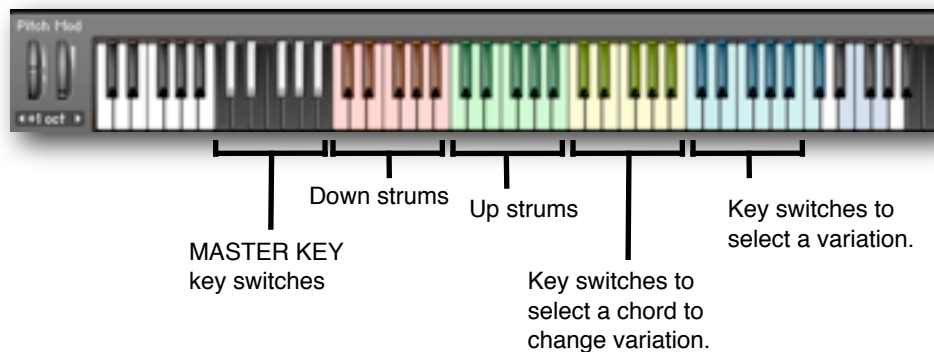
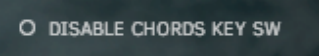
## CHORDS Key Switches

The Resonator's Chord Key Switches are disabled by default, to avoid confusion as you are getting acquainted with how things work. To turn them on:

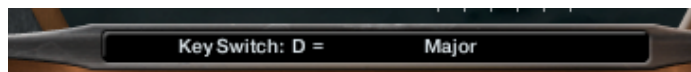
Press the Global Settings button...



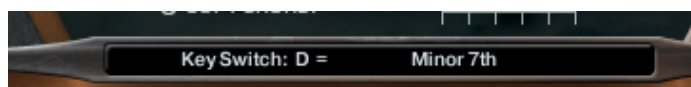
Turn off the DISABLE CHORDS KEY SW button.



**C3-B3 (yellow) and Octave C4-B3 (cyan)** These are key switches that allow you to choose the chord variations in the background, even while your DAW is running and playing chords. Let's say you are playing a sequence that uses D major chords, but you need D minor 7th chords in the next section. First, play a D in the yellow octave. You will see this in the Key Switch Monitor:



Then, play an Eb in the cyan octave (it's the Minor 7th key switch), and you will see this:

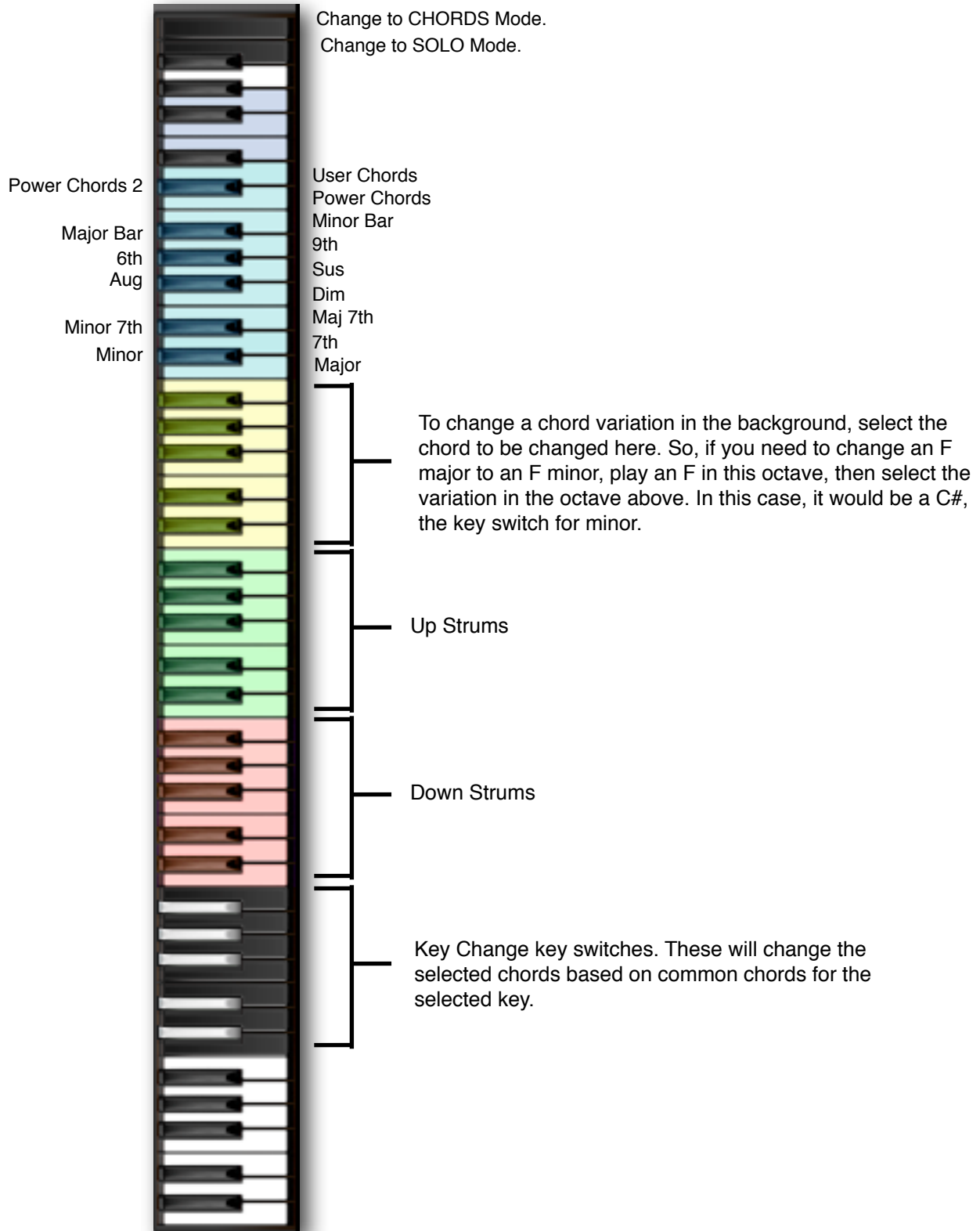


Now, the next time you play a D in one of the playing zones, you will get a D minor 7th.

**Octave C0-B0 (black)** Key switches for key changes.

## CHORDS Mode Key Switch Map

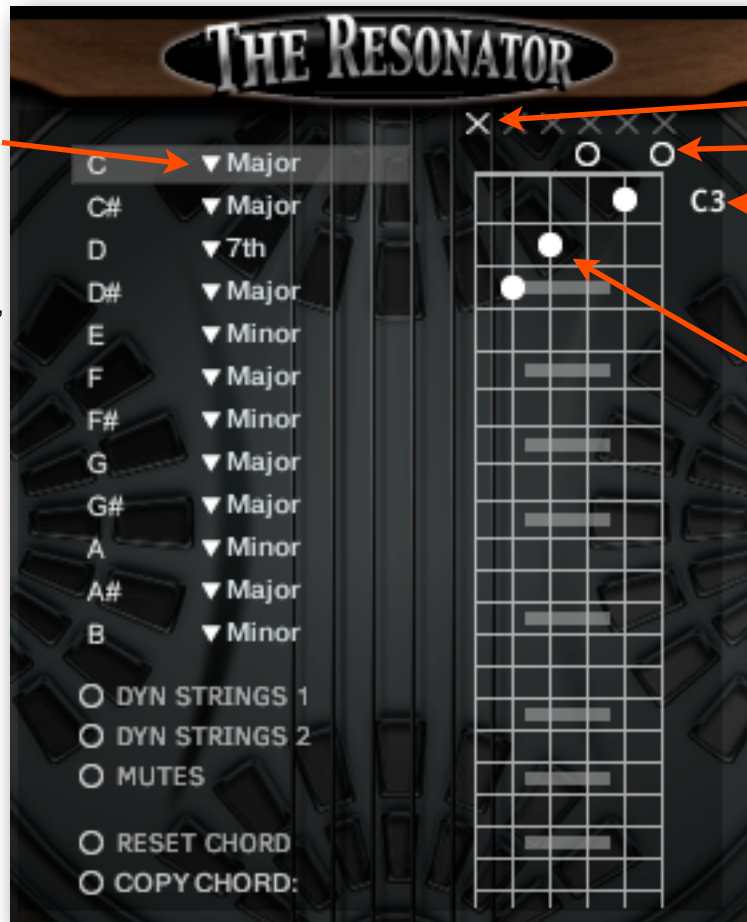
By default, the key switches for Chord Mode are off, to avoid confusion when you are first using The Resonator. To turn them on, go to Global Settings and un-select "DISABLE CHORDS KEY SW".



## Selecting Chords and the Fretboard

### Selecting Chords

Use the pull-down menus to select the chord variations. In the example here, every time you play a G note in the Chords playing zones (down or up), you will hear a G Major chord. If you play a D note, you will hear a D7 chord.



### Editing Chords

Use the X to turn off a string.

An O means an "open" string.

This will indicate the note you are editing.

To change the fingering of a chord, just click and drag the dot up or down the fretboard. Remember that "X" will turn off a string, and that "O" is an open string. Your changes will be remembered.

**DYN STRINGS 1** Dynamic string count 1. When on, key velocity determines how many strings in a chord will play. The harder you play, the more strings of the chord will be added.

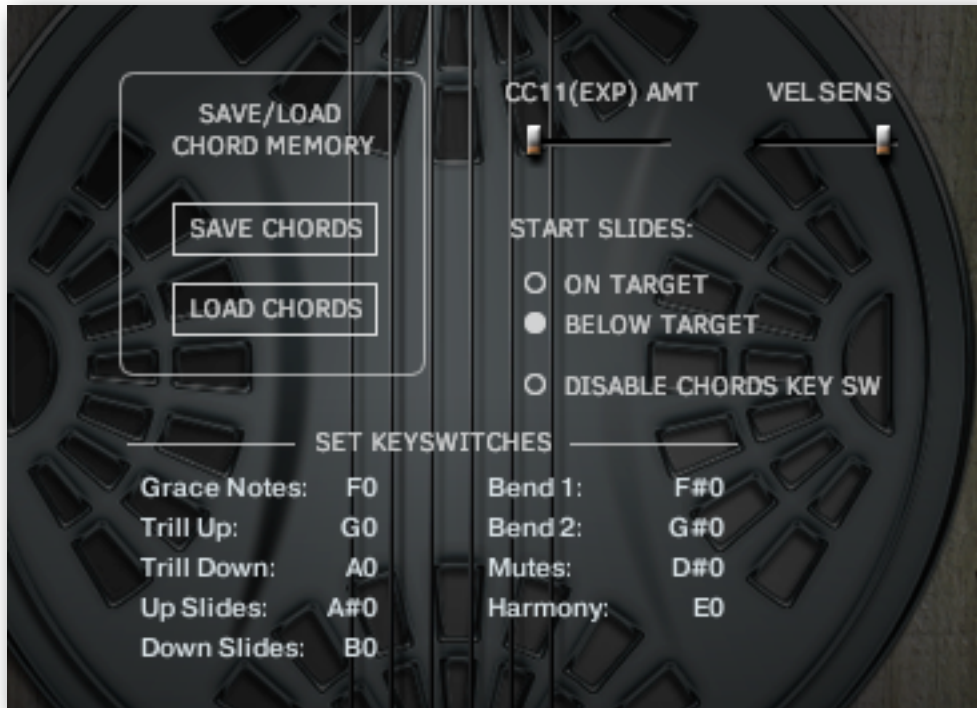
**DYN STRINGS 2** The same as above, except that on the upstrokes, you will hear the lower strings playing the upstroke at lower velocities, and the higher strings will be added as you play harder.

**MUTES** Adds mutes at lower key velocities.

**RESET CHORD** Restores the default chord.

**COPY CHORD:** This is a pull-down menu that allows you to copy the currently displayed chord to any user chord location.

Pressing this button will show the Global Settings panel.



**SAVE CHORDS / LOAD CHORDS** Use the buttons to save or load the entire chord bank. You will be prompted to name your file and choose a location to store it. This is useful for importing your custom chord setups into a new project.

**CC11(EXP)AMT** This controls the amount of control that MIDI CC11 Expression has over the volume.

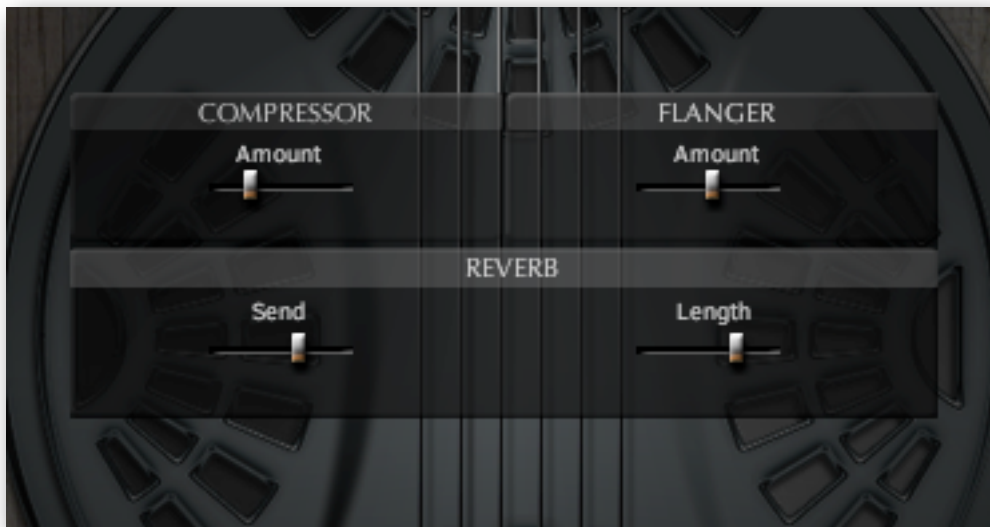
**VEL SENS** Controls the effect that key velocity has over volume.

**START SLIDES:** You can choose to have the notes slide to the played note, or starting on the played note to the note one step above. This is useful when using Renegade with some notation programs.

**DISABLE CHORDS KEY SW** This disables key switches in CHORDS mode, and is on by default. This helps to avoid accidental chord changes!

**SET KEY SWITCHES** For SOLO mode articulation. Be sure to only set one key switch per articulation.

Pressing this button will show the Effects panel.



Simple controls are available for compression, flanger, and reverb.